Chandula Adhikari

Department of Computer Engineering, University of Peradeniya, Srilanka

► chandulaadhikari00@gmail.com | → +94 711530046 | • github.com/chandula00

in linkedin.com/in/chandula-adhikari

Interests

Computer Vision Machine Learning Computer Architecture Embedded Systems

Education

University of Peradeniya

BSc.Eng(Hons.) in Computer Engineering

Dharmaraja College, Kandy

G.C.E. Advanced Level Examination - 467 from 19500+ participants nationwide

Z-Score: **2.2069**

Experience

Undergraduate Teaching Assistant | Department of Computer Engineering, University of Peradeniya

CO221 Digital Design Oct. 2023 – Jan. 2024

CO224 Computer Architecture

Supervising 3-hour weekly lab sessions covering Arm Assembly language and Verilog

Developer / Maintainer | cepdnaclk, GitHub Organization

Oct. 2023 - Present

Feb. 2024 - Present

Mar. 2021 - Present

Jan. 2006 - Dec. 2019

Current GPA: **3.85/4.0**

Serve as an administrator, overseeing error resolution and repository management within the github organization of Department of Computer Engineering

Selected Projects

BeeZee: Smart Beehive Monitoring System | Group | 🗘 | 🏶

Nov. 2023 - Present

- An innovative system to monitor bee colonies and detect early signs of abscondment. A collaborative research project with the Faculty of Agriculture, University of Peradeniya
- The initial step involves creating a cloud-connected data collection box with integrated sensors (humidity, temperature, CO2, weight) and a camera, visualized on a user-friendly dashboard.
- Currently working on gathered camera footage of hive entrance to identify pollen-carrying bees.
- Contribution:
 - * Designed the data collection box and Assembled the circuit components
 - * Calibrated all sensors except the camera
 - * Developed the front-End of the dashboard
- Technologies: Raspberry Pi, AWS S3, IoT Core, Lambda, Node.js, and MongoDB.

Obstacle Robot Swarm for Swarm Robotic Project | Group | 😱 | 🏶 Mar. 2024 - Present

- An obstacle bot is an automated robot designed for a swarm robotic arena. It can move to desired positions, avoid collisions, and be programmed as static or dynamic obstacles
- Contribution:
 - * Firmware update of obstacle robots with collision avoidance algorithms for the swarm robotics platform.
 - * Integrating obstacle robots with the existing platform, enabling studies of dynamic obstacle scenarios.
- Technologies: Arduino, Python, Java

CricVision: Cricket Analytics and Prediction | Group | 🖸 | 🏶 Mar. 2024 - Present

- CricVision can analyze data from international matches played by Sri Lanka in past recent years.
- By leveraging machine learning, it predicts player impact on match outcomes, providing valuable insights for teams and fans.
- Technologies: python

VisitLog: Digital Reporting Platform for Technical Visits | Group | 🗘 | 🏶 Aug. 2023 – Nov. 2023

- Developed a robust software application that simplifies the documentation of technical service visits, covering repairs, troubleshooting, and maintenance tasks. The process concludes with verification and approval from service recipients.
- A mobile application for technicians and a Desktop dashboard for the company administrators to efficiently manage tasks and technicians.
- Contribution:
 - * Developed the entire Mobile App using Flutter
 - * Designed the UI of the admin dashboard and developed it
 - * Managed collections within Firebase
- Technologies: React.js, Flutter, Firebase, Figma

Sproutopia: Baby Development Tracking System | Group | 🗘 | 🏶 Aug. 2023 – Sep. 2023

- A web application that enables parents and caregivers to monitor and track the growth, milestones, and well-being of their babies
- Intended users: Parents, Caregivers, Healthcare Professionsls, Educators and Researchers
- Technologies: React, Spring Boot, MySQL, JWT, JUnit 5

Technical Skills

Languages Python, C/C++, Java, JavaScript/TypeScript, Verilog HDL, ARM Assembly,

Developer Tools Git/GitHub, Unix Shell, VS Code, IntelliJ PyCharm/IDEA, Atom

Frameworks React.js, Express.js, Flutter Libraries NumPy, Pandas, Matplotlib

Achievements / Competitions

MoraXtream 8.0 | 12 hour algorithmic programming competition

Nov. 2023

Organized by the IEEE Student Branch of the University of Moratuwa Team Name - Five4Five, National Rank - 4(Out of 450+ participants)

IEEEXtream 17.0 | 24 hour algorithmic programming competition

Nov. 2023

Team Name - Five4Five, Global Rank - 374(Out of 7091 participants)

Aces Coders v10.0 | 12 hour algorithmic programming competition

Oct. 2023

Organized by the Association of Computer Engineering Students of the University of Peradeniya

Team Name - Five4Five, National Rank - 12(Out of 350+ participants)

Aces PreCoders v10.0 | 6 hour algorithmic programming competition

Sep. 2023

Team Name - Five4Five, Rank - 2(Out of 50+ participants)

\mathbf{NBQSA} | National ICT Awards

Aug. 2023

IntelliSwitcher: Intelligent Domestic Energy Optimizing System | •

Partcipation

Extra-Curricular Activities

Member of the Web Consultation team of University of Peradeniya	2023 - Present
Senior Member of FASE (Foundation of Astronomical Studies and Exploration)	2019 - Present
Member of Rotaract Club of University of Peradeniya	2022 - Present
Member of the Athletics team of Dharmaraja College, Kandy	2013 - 2017

References

Prof. Roshan G. Ragel | roshanr@eng.pdn.ac.lk

Head of Department, Department of Computer Engineering, Faculty of Engineering, University of Peradeniya, Sri Lanka

Dr. Isuru Nawinne | isurunawinne@eng.pdn.ac.lk

Senior Lecturer, Department of Computer Engineering, Faculty of Engineering, University of Peradeniya, Sri Lanka